



MKINL 2021/22 Injury Time Procedure

In accordance with the Updated England Netball Rules 2016 Edition

Injury Time Procedure:

1. When an injury occurs, the team or player with the injury should call time to the nearest umpire.
2. The main clock timing the match will not be stopped at the Officiator's request.
3. The Officiator will then also signal injury time to duty personnel who will start a second stopwatch.
4. The player must leave court within 30 seconds.
5. The duty team must indicate to the nearer Officiator when there are 10 seconds remaining of injury time.
6. If an injured player is unable to leave court within 30 seconds, the Officiator may authorise an extension of injury time or they may stop the match.
7. Team changes and substitutions may take place during injury time but these changes must include the injured player. The opposing team may also make changes as per England Netball rules.
8. The injured player may return after a subsequent stoppage for injury and after a goal is scored and at the end of a quarter.
9. If any player is unable to leave the court due to their injury being severe and cannot be moved, the Officiators will need to formally confirm the game finished and the duty team will need to note this information on the duty sheet.